Kieran T. Ryan

Compositor

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Production Experience

Burning Tractor (Jan. 2024 – Dec. 2024)

Live Action Feature-length Film

- Completed compositing tasks such as clean plating; tracking, screen replacement, 2D and 3D asset integration, 2.5D projections, and set extension.
- Worked with a team to finish shots and fix issues that arose during the production.

Powerhouse VFX (Jan. 2021 – Jan. 2022, Aug. 2022 – May 2023)

Live-action TV series - New York, New York

- TV series include, but not limited to: EVIL; Servant; Manifest; Dispatches From Elsewhere; NOS4A2; Homecoming; Power Book: Force
- Completed live-action compositing tasks including roto, tracking, clean plate, screen replacement; 3D/2D integration; 2.5D Projections; multipass compositing.
- Proved to be a fast and efficient compositor with a sense of independence, but also more than capable of working in a team with collaborative shots.

PFX (Feb. 2022 – Aug. 2022)

Full CG and Live Action - Prague, Czech Republic

- Full CGI compositing for episodic animation. Created templates for full sequences, enhanced render lighting, and integrated fx.
- Multipass compositing for both live action and full CGI assets.
- Provided live-action set extension using a mixture of 3D and 2D assets. Utilized 2.5D Projections. Extensive bluescreen keying with water and set integration.

Education and Other Experience

Lighting Academy at The Focus

Virtual Schooling with Job Offer

- 10-week learning course with industry professionals.
- Learned how to light and optimize using Katana. Lit and composited various scenes, including full CG scenes and assets, as well as live-action scenes with CG elements that required projections and HDRIs.
- Job offer received at 8-week mark.

Digital Animation & Visual Effects School

Orlando, FL

VFX Associates Degree

Skills

- Compositing
- Lighting
- Tracking
- 3D Animation
- 3D Modeling
- Traditional and Digital Drawing

Programs

- Nuke
- Katana
- Maya
- Modo
- Mari
- PFTrack
- Mocha
- Adobe Premiere
- Adobe Photoshop
- Shotgun Studio
- Unreal Engine